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Patent # \_\_\_\_\_

**TITLE Particle Accelerator Space Engine**

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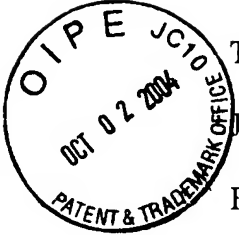
Application No. 10/657,677

2 claims

1 **Cross Reference to Related Applications** - This invention pertains to a propulsion device  
2 employing particle accelerator / storage ring / braking device technology to provide novel  
3 method and mechanism for vertical propulsion, referred to as "Gyroscopic Lift". The invention  
4 also utilizes particle accelerator / storage ring / braking device in secondary method for  
5 horizontal propulsion relative to the ship, referred to as "Impulse Propulsion".

6 **Federal Status of Funding** -The invention described herein is not a Federal funded research  
7 and development project.

8 **Background of Invention** - The invention builds upon principles found in experimentation  
9 by Hideo Hayasaka and Sakae Takeuchi at Tohoku University , Japan, as published in 1989. In  
10 this experiment, high speed gyroscopes were allowed to fall between two laser beams inside a  
11 vacuum chamber for the purpose of measuring the rate of fall. The conclusion was that the high  
12 speed gyroscope fell at a lesser rate of acceleration than gravity. That experiment proved  
13 controversial, with problems arising due to small test values of acceleration change, that  
14 required extremely high rotational velocities. A solid gyroscope shatters at higher rotational  
15 velocity that would provide better testing values. This invention solves that problem by utilizing  
16 particle stream technology rather than a solid gyroscope. This invention increases a particles  
17 sidestepping velocity to gravity from a minor fraction of circular orbit velocity to a value many  
18 times greater than circular orbit velocity. The invention utilizes principle operations of three



types of particle stream technology in a new and novel application. Those technologies are particle accelerators, storage rings, and braking devices. In addition, a new mathematical explanation in physics is portrayed to account for the lift provided.

**Brief Summary of the Invention-** This invention utilizes particle accelerator/ storage ring/ braking device technology in a new and novel applications concerning methods of propulsion. The Particle Accelerator Space Engine is mounted about the perimeter of the spacecraft, allowing particle motion to cause reactive motions to the engine, and vice versa. Mathematical trajectories presented here depict how particle motion reacts in planetary celestial mechanics.

**Brief description of drawings -** Figures 1 through 9 are designed to show the methodology and mathematics for vertical propulsion, referred to as "Gyroscopic Lift". Figure 1 represents a typical placement for two counter-circulatory particle accelerator doughnuts. The purpose of counter-rotation is to prevent unwanted rotation of the spacecraft. Each doughnut provides thrust as demonstrated in the successive drawings. Figure 2 represents a circulatory path for particles found in one of the doughnuts, and a directional analysis of velocity vectors for 4 theoretic point particles as related to the earth. The portion of velocity perpendicular to gravity should be noted. Figure 3 represents a directional analysis of radial acceleration relative to the earth for a typical point particle at an instantaneous moment in time. Figure 4 represents the particle trajectory for an individual particle as the particle moves through time and space. Figure 5 represents a directional analysis of radial acceleration as a cumulative effect for the sum of all particles in the circulatory path. Figure 6 is a pair of two dimensional graphs depicting all accelerative influences exerted upon point particles. Figure 7 is a mathematical derivation for determining acceleration, and thrust related to vertical propulsion. Figure 8 is an example of the formula for thrust derived in figure 7. Figure 9 is a mathematic theoretic

example for determining a ships vertical acceleration rate. Figures 10 through 12 are a series depicting the methodology and mathematics for horizontal propulsion, referred to as "Impulse Propulsion". Figure 10 is a depiction of centripetal acceleration in radial coordinates for alternating accelerative/ decelerative  $\frac{1}{2}$  cycles. Figure 11 is a depiction for change in centripetal acceleration in Cartesian coordinates for alternating accelerative/ decelerative  $\frac{1}{2}$  cycles. Figure 12 is a particle trajectory for an individual particle as it moves through time and space.

**Detailed description** - Referring now to the drawings; The Particle Accelerator Space Engine is composed of two circular particle accelerator/ storage ring/ braking devices , mounted one above the other, with particle streams traveling in counter-rotational directions, as depicted in figure 1. The configuration is for the purpose of stabilizing cabin motion, to prevent the cabin from rotating. Both clockwise, and counterclockwise particle accelerators may produce horizontal and / or vertical propulsion. but are capable of providing each other with equal but opposite recoil acceleration. The determination of function at a given time as a particle accelerator, storage ring, or braking device is regulated by particle stream velocity at a given time. The ability to kick a particle to a higher, stable, or lower velocity is regulated by timing and intensity of particle accelerator station kicks, and magnetic forces located about the circumference of the doughnuts. Although these technologies are common practice to the field of particle accelerators, they are not always categorized as such. Mention is made to include the fields of storage rings and braking devices. Figure 2 is a representation of one of the circular particle accelerators with particles traveling counterclockwise. Particles are circulated in the device at velocities above circular orbit velocity for relative altitude of the planet. For mathematical purposes, symmetry can be used to treat the mass of the particle stream as if it were equally distributed to points that intersect the xz and yz planes, at an instantaneous

moment in time. These theoretic point particles are labeled H, I, J and K. Figure 2 also depicts the directional component of velocity for each point particle perpendicular to gravity. Figure 3 is a typical representation depicting how the instantaneous component of velocity for a point particle interacts with the earth's gravity to provide radial acceleration relative to the planet. Mathematically, radial acceleration is computed as  $v^2/r$ , with  $r$  representing the radius to the planet center. In all scientific examples, notably those in celestial mechanics, objects that travel perpendicular to gravity above circular orbit velocity continue on, to gain altitude as time progresses. In such state, the particle may be regarded as sidestepping gravity, at a faster rate than falling. Most of celestial mechanics involves two dimensional curved trajectories. Typically, an object that has velocity perpendicular to gravity between circular orbit velocity and escape velocity enters the ascending side of an elliptic orbit.; At escape velocity, an object enters the ascending side of a parabolic orbit, and above escape velocity an object enters the ascending side of a hyperbolic orbit. Unless other perturbing forces are present, to throw the object off track, it always gains altitude. In the Particle Accelerator Space Engine, the magnitude of velocity for the particle stream is much greater than escape velocity. The effect of an ascending hyperbolic orbit with a centripetal perturbation towards the center axis of rotation in the Particle Accelerator Space Engine creates an ascending helical trajectory. Figure 4 depicts an ascending helical trajectory for an individual particle as it moves through 3 dimensional space. The upward spiral of the point particle is contained by electromagnetic forces within the Particle Accelerator Space Engine. The forces exerted by the particle stream, onto the engine, create lift for the craft. Figure 5 is a 3 dimensional depiction for all theoretic point particles, and the instantaneous acceleration vectors of gravity, centripetal acceleration relative to the center of the accelerator, and radial acceleration relative to the planet. Figure 6 is

a pair of two dimensional graphs representing the xz , and yz planes. The acceleration vectors in figure 5 are transcribed to figure 6, such that component values can be easily seen. The trigonometric triangles enable the vectors to be broken down to component vectors for their respective axis. Point particle H is traveling perpendicular to the page outward. Point particle J is traveling perpendicular to the page inward. Point particle K is traveling perpendicular to the page outward. Point particle I is traveling perpendicular to the page inward. Sample initialing:

$a_{(rxH)}$  = radial acceleration component, to earth center relative to x axis for particle H.

$a_{(rzH)}$  = radial acceleration component, to earth center relative to z axis for particle H.

$a_{(cxH)}$  = centripetal acceleration component, to ring center relative to x axis for particle H.

$a_{(czH)}$  = centripetal acceleration component, to ring center relative to z axis for particle H

$a_{(gxH)}$  = gravity acceleration component, to earth center relative to x axis for particle H.

$a_{(gzH)}$  = gravity acceleration component, to earth center relative to z axis for particle H.

$a_{(rxJ)}$  = radial acceleration component, to earth center relative to x axis for particle J.

$a_{(rzJ)}$  = radial acceleration component, to earth center relative to z axis for particle J.

$a_{(cxJ)}$  = centripetal acceleration component, to ring center relative to x axis for particle J.

$a_{(czJ)}$  = centripetal acceleration component, to ring center relative to z axis for particle J

$a_{(gxJ)}$  = gravity acceleration component, to earth center relative to x axis for particle J.

$a_{(gzJ)}$  = gravity acceleration component, to earth center relative to z axis for particle J.

$a_{(ryK)}$  = radial acceleration component, to earth center relative to y axis for particle K.

$a_{(rzK)}$  = radial acceleration component, to earth center relative to z axis for particle K.

$a_{(cyK)}$  = centripetal acceleration component, to ring center relative to y axis for particle K.

$a_{(czK)}$  = centripetal acceleration component, to ring center relative to z axis for particle K

$a_{(gyK)}$  = gravity acceleration component, to earth center relative to y axis for particle K.

111  $a_{(gzK)}$  = gravity acceleration component, to earth center relative to z axis for particle K.

112  $a_{(ryI)}$  = radial acceleration component, to earth center relative to y axis for particle I.

113  $a_{(rzI)}$  = radial acceleration component, to earth center relative to z axis for particle I.

114  $a_{(cyI)}$  = centripetal acceleration component, to ring center relative to y axis for particle I.

115  $a_{(czI)}$  = centripetal acceleration component, to ring center relative to z axis for particle I.

116  $a_{(gyI)}$  = gravity acceleration component, to earth center relative to y axis for particle I.

117  $a_{(gzI)}$  = gravity acceleration component, to earth center relative to z axis for particle I.

118 Figure 7 is a mathematical formula for determining gyroscopic lift. It sums the  
119 component vectors of acceleration in a manner that reveals an equation for instantaneous thrust,  
120 and instantaneous acceleration in the z direction. To describe the mathematical process: An  
121 initial equation is generated for Force exerted by each of the 4 theoretic point particles. Each  
122 particle is assigned  $\frac{1}{4}$  of the mass of the particle stream which is multiplied by the cumulative  
123 accelerations exerted on or by the particle. The four point particle equations are written one  
124 above another so as to form columns for summation. Although the hypotenuse' for the 4  
125 theoretic point particles may differ in direction, their magnitudes are equal, and their component  
126 vectors either compliment one another or oppose one another. When all of the acceleration  
127 vectors are broken down into vector components then summed, the result causes many vector  
128 components to cancel each other out, leaving only acceleration in the z direction, referred to as  
129  $a_{(z)}$ . The mathematical formula for vertical acceleration is :  $a_{(z)} \approx v^2/r + a_g$  . The mathematical  
130 formula for vertical thrust is :  $m_{\text{particle stream}} a_{(z)} = \text{thrust}$ .

131 Figure 8 is a mathematical model presented for the purpose of demonstrating use of the  
132 equations for vertical thrust. In the upper equation an amount of thrust is calculated for 50  
133 milligrams of ionized particles traveling at 60% velocity of light in one of the particle

134 accelerator rings. The particle stream may be brought to a constant velocity, similar to a storage  
135 ring, but with the intent of harnessing upward thrust. For an individual ring, this example  
136 produces  $2.54 \times 10^5$  Newtons of thrust. Although specific values are used for mass, velocity,  
137 and thrust, the equations are not limited to these values, nor is it required that the velocity of the  
138 particle stream be constant, in order that upward thrust be developed. Many combinations of  
139 particle stream velocity, and mass are possible, such that varying these configurations while in  
140 flight allows the craft to navigate altitude. Figure 9 is a mathematical model for the purpose of  
141 demonstrating use of equations derived in figure 8. If the vehicle is fitted with two particle  
142 accelerators, with particle flow in counter-rotational directions, it would double the upward  
143 thrust. This should enable 40 metric tons to be lifted upward at an acceleration rate of  $2.9 \text{ m/s}^2$ .  
144 The equation adds upward force, that is generated through gyroscopic lift of the particles, with  
145 downward force of gravity as applied to the deadweight of the ship, to determine the overall  
146 force with which the craft should move. With particle velocity of  $.6c$ , a vehicle, such as a  
147 commercial passenger vehicle, fitted with a circular Particle Accelerator Space Engine around  
148 the perimeter, and deadweight of approximately 40 metric tons would be capable of vertical  
149 acceleration at about  $.3 \text{ g's}$ . In the vacuum of outer space it has the potential to develop a very  
150 high top velocity. Once a desired altitude is found, it may be stabilized by adjusting the particle  
151 stream velocity such that upward thrust that is generated matches the the force of gravity. Any  
152 velocity of circulatory matter exceeding circular orbit velocity may be utilized to harness  
153 upward acceleration and/ or thrust. Thus many combinations of matter quantity, and velocity  
154 may be combined to create and /or navigate using such a propulsion engine.

155       Figures 10 through 12 are a series depicting the methodology for horizontal propulsion,  
156 referred to as "Impulse Propulsion". Figure 10 is a depiction of the centripetal acceleration

pattern for a particle that accelerates during a half cycle, and decelerates during the other half cycle. Particles, beginning at point A, must increase centripetal acceleration when passing through each successive point to keep on a circular path, until reaching point F. At point F particles start a decelerative  $\frac{1}{2}$  cycle. Each successive point requires less centripetal acceleration to maintain the circular path. Equal particle speeds are located at B&J, C&I, D&H, E&G

Figure 11 is a depiction of change in acceleration in Cartesian Coordinates. The change in acceleration is both a change per time, and a change per angle. It must be computed individually for each point about the circumference of the particle stream. In Cartesian coordinates, y components cancel, when summed, and a directional component may be found to cause motion along the x axis. Y components, for change in acceleration, during the accelerative  $\frac{1}{2}$  cycle, have symmetric, equal but opposite, counterparts in the decelerative  $\frac{1}{2}$  cycle. As such, particles at B<sub>y</sub> provide equal but opposite force along the y axis to particles at J<sub>y</sub>. Particles at C<sub>y</sub> provide equal but opposite force along the y axis to particles at I<sub>y</sub>. Particles at D<sub>y</sub> provide equal but opposite force along the y axis to particles at H<sub>y</sub>. Particles at E<sub>y</sub> provide equal but opposite force along the y axis to particles at G<sub>y</sub>. This symmetric relation eliminates recoil acceleration of the ship in the positive or negative y direction.

When the y component of acceleration is eliminated it leaves only the x component of particle acceleration. As particles are accelerated through stations in one direction, the accelerator station and ship are accelerated in the opposite direction. During the first  $\frac{1}{2}$  cycle, particles are accelerated in the negative x direction. The hull of the ship responds by accelerating in the positive x direction. During the remaining decelerative  $\frac{1}{2}$  cycle, a series of repulsive forces are placed downstream. Change in particle acceleration is again measured in the negative x direction. Particles approaching the repulsive force push the ship in the positive x



direction. At points A and F, particles are neither accelerating nor decelerating. The zero net change in acceleration at those points keeps circular motion but does not add to impulse propulsion. The remaining accelerative and decelerative  $\frac{1}{2}$  cycles have a common direction of accelerative influence for the space engine in the positive x direction.

A symmetry analysis also reveals that if two counter-rotational particle accelerators/ storage rings/ braking device are placed one above another, with low and high velocities found at common points on the top view circle, then equal velocities should be found at equal points throughout the both circles. This symmetry aids the mathematical determination of timing particle kicks on lower and upper accelerator doughnuts. A note need also be made that the positioning of low point velocity, and high point velocity of the particle stream need not necessarily be isolated to the intersection of the x axis. Other pairs of points may be utilized along the perimeter, that have a  $180^0$  relationship to each other, as high and low points of the  $\frac{1}{2}$  cycle relationship. This characteristic allows horizontal propulsion in any direction of the  $360^0$  located in the horizontal plane. In such manner, the Particle Accelerator Space Engine may also veer left, right or slow down along the plane of the horizon

Figure 12 is a depiction of a particle trajectory, for an individual particle, as the vehicle and Particle Accelerator Space Engine moves through space, and time. Let us say that a circular accelerator is the means of propulsion for a space craft. From the viewpoint of a passenger, the particle flow is along a stationary path around them. To a person on the ground the particle path follows a scribble pattern as the accelerator moves in a forward direction.

200 **What is Claimed**

201           **Independant Claim 1.)** The invention creates a new method and mechanism of  
202 vertical propulsion. It circulates matter, within the confine of a machine, at velocities above that  
203 required for circular orbit of the planet, for the purpose of utilizing whatever portion of particle  
204 radial acceleration, relative to the planet center, that can be harnessed toward creating vertical  
205 propulsion for the entire machine.

206           **Independant Claim 2.)** The invention creates a new secondary method and mechanism  
207 of propulsion, which is to alternate the acceleration and deceleration of circulatory matter in  
208 such manner as to establish a directional component that may be applied to acceleration in a  
209 horizontal direction relative to the ship.

210 **Abstract of Disclosure**

211       The invention provides two methods of propulsion for vertical and horizontal aerospace  
212 flight. Both methods manipulate the mass of a moving particle stream to achieve a desired  
213 result. In vertical propulsion, the invention circulates matter, within the confine of a machine,  
214 such that a portion of particle speed, which is perpendicular to gravity, is greater than the  
215 magnitude of velocity required for circular orbit of the planet, so as to develop radial  
216 acceleration relative to the planet center, creating a vertical force, associated with the mass of  
217 the particle stream times the radial acceleration, thereby generating vertical thrust. This  
218 methodology shall be referred to as "Gyroscopic Lift". This invention also provides an  
219 additional method of horizontal propulsion. In horizontal propulsion, the invention may  
220 alternate acceleration and deceleration of matter, as it travels in a circulatory system, so as to  
221 create changing centripetal acceleration, and a directional imbalance of forces, thereby  
222 developing an outlet to be employed in horizontal thrust. As particles accelerate to the rear  
223 during the first  $\frac{1}{2}$  cycle an opposite but equal reaction causes forward horizontal propulsion. As  
224 particles decelerate in the 2<sup>nd</sup>  $\frac{1}{2}$  cycle, the opposition to slowing down causes forward  
225 horizontal propulsion. On port and starboard sides, forces causing particle stream acceleration  
226 or deceleration are balanced so as to cancel each others effect. This method of alternating  
227 acceleration and deceleration shall be referred to as "Impulse Propulsion". Although the  
228 particular embodiment shown utilizes particles traveling perpendicular to gravity, it should not  
229 be concluded that this is the only arrangement possible. Whenever a particle has a component of  
230 velocity perpendicular to gravity in excess of circular orbit velocity, it is suitable to provide  
231 some measure of vertical thrust. Thus many particle accelerator designs utilizing this feature are  
232 feasible for the present invention. As an example, a particle accelerator whose axis of rotation is

not aligned with the z axis should provide vertical lift and possibly other precession types of motion for a vehicle. As an alternative embodiment of this invention it provides some measure of gyroscopic lift that may be harnessed. Another example; If the circulatory path of the doughnut is comprised of a shape other than a circle it may increase the potential effect of impulse propulsion, but reduce gyroscopic lift efficiency. A shape comprised of two half circle accelerators, linked into a circulatory pattern by two parallel linear accelerators, would increase the potential horizontal thrust of impulse propulsion. Such is an alternative embodiment of this invention. Thus the invention embraces all space engines which utilize the principles of Gyroscopic Lift, or Impulse Propulsion. Obviously, many modifications and variations of the present invention are possible in the light of the above teachings. It is therefore to be understood that within the scope of the appended claims, the invention may be practiced other than as specifically described.